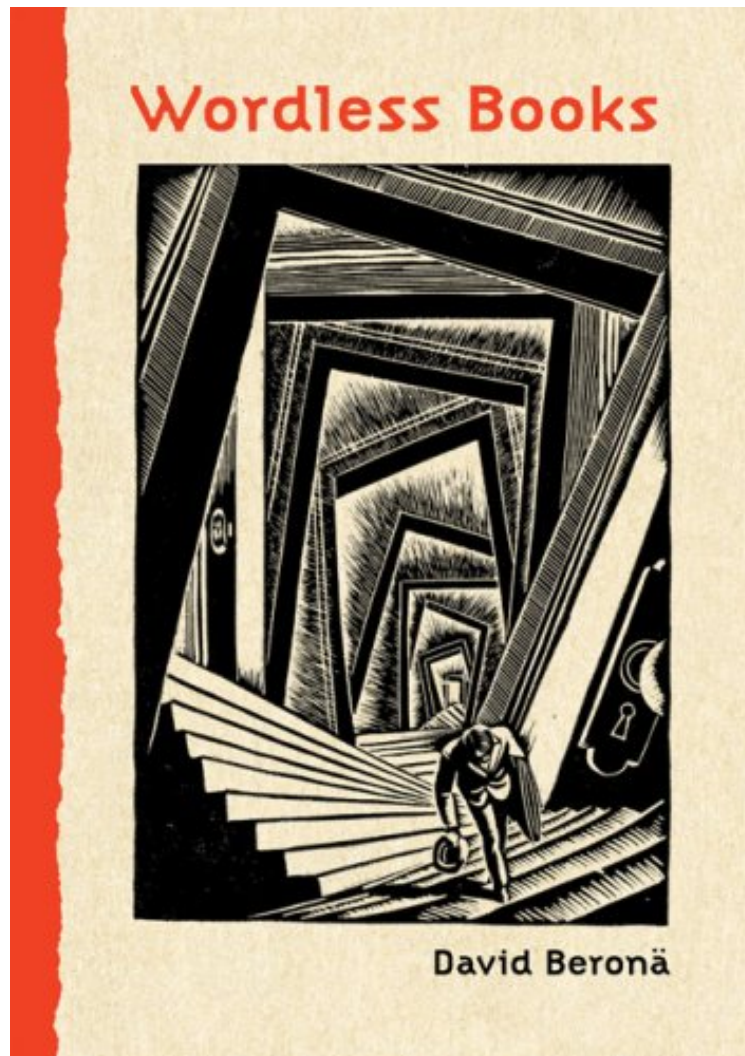


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Wordless Books: The Original Graphic Novels

David A. Beron

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David A. Beron : Wordless Books: The Original Graphic Novels before purchasing it in order to gage whether or not it would be worth my time, and all praised Wordless Books: The Original Graphic Novels:

0 of 0 people found the following review helpful. From Paula, Brazil
By Paula Mastroberti
The book arrived in excellent conditions and it's beautiful! It's a quite good achievement for researchers in graphic novels and for everyone who likes comics.
6 of 9 people found the following review helpful. A list of books
By Paulo Waisberg
This is a list of several wordless books from the first half of the twentieth century. It gives some historical background and then lists about a dozen of the most influential authors and their most important work. I felt odd that you have a kind of long description of their wordless books and few selected images of each... I was looking for lots of drawings and a lot less text so I am a bit disappointed, also the selection is very heterogeneous in quality. On the good side, it is a beautiful

hard-cover book with good satin paper and the reproductions are very well done. If you're looking for full stories I recommend you to google the authors to choose the ones you like most and then buy their work. You can find most of the reprints here at [http://www.brucebenjamin.com](#), what makes this book a bit redundant and pointless. 0 of 2 people found the following review helpful. Graphic Novel By Bruce Benjamin The book was excellent! Fabulous binding and printing; one of the best I've ever seen. Service was very good and the product was packaged well. This was the best possible On-Line experience.

Wordless books were stories from the early part of the twentieth century told in black and white woodcuts, imaginatively authored without any text. Although woodcut novels have their roots spreading back through the history of graphic arts, including block books and playing cards, it was not until the early part of the twentieth century that they were conceived and published. Despite its short-lived popularity, the woodcut novel had an important impact on the development of comic art, particularly contemporary graphic novels with a focus on adult themes. Scholar David A. Beron examines the history of these books and the art and influence of pioneers like Frans Masereel, Lynd Ward, Otto Nckel, William Gropper, Milt Gross, and Laurence Hyde (among others). The images are powerful and iconic, and as relevant to the world today as they were when they were first produced. Beron places these artists in the context of their time, and in the context of ours, creating a scholarly work of important significance in the burgeoning field of comics and comics history.

About the Author David A. Beron is a member of the visiting faculty for the Center for Cartoon Studies in White River Junction, Vermont. A recognized scholar on woodcut novels and wordless books, Beron is also the library director at Plymouth State University, New Hampshire and a reviewer and contributor to *International Journal of Comic Art*, *Print Quarterly*, and *Library Journal*. He lives in Gilmanton, New Hampshire. Peter Kuper is an accomplished illustrator whose work appears regularly in *Time*, *Newsweek*, *The New York Times*, and *MAD Magazine*.