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Thomas A. Crowell Esq. : The Pocket Lawyer for Comic Book Creators: A Legal Toolkit for Comic Book Artists and Writers before purchasing it in order to gage whether or not it would be worth my time, and all praised The Pocket Lawyer for Comic Book Creators: A Legal Toolkit for Comic Book Artists and Writers:

3 of 3 people found the following review helpful. Know your industry. Don't get screwed. Read this book. By GabrielLivesI'm a lawyer, novelist, and now a comic book writer with a new limited series being published later this year (deal made at ECCC and soon to be announced at SDCC - yay!). IP law isn't my thing, but I figured I should have a look into this area to better familiarize myself with the ins and outs of the industry. Look, this is a great book. It's comprehensive, smart, and nuanced. Fantastic examples of situational issues. And the big surprise? It's readable. Even entertaining. A great resource for any lawyer, but an absolute must read for any artist serious about stepping into this arena. 3 of 3 people found the following review helpful. and it's been super helpful, even if not all of the examples ... By MH While this was aimed at comic book artists/writers, a lot of it is relevant to anyone in the arts field. I've used it to get a head start with familiarizing myself with the treacherous landscape of indie game development, and it's been super helpful, even if not all of the examples apply exactly to my circumstances, it gives you an idea of where to look. 1 of 1 people found the following review helpful. The Comic Book Legal Bible! By Customer This book has been incredibly helpful to me as an up and coming graphic novelist. It's a must read if you're creating a comic book or graphic novel and you need to a legal go-to to make sure you're protected with your IP, Copyrights, Trademarks, Licensing and other agreements you share with collaborators. Plus, it gives you pointers on what to do next once your comic is complete. It pretty much covers ALL the legal bases. Great Book!!

Focal Press' Pocket Lawyer series serves as a legal toolkit for independent producers and artists in the creative industries. The Pocket Lawyer for Comic Book Creators is designed to help emerging artists and veteran professionals in the comic book industry build a solid foundation of business and communication practices that they need to thrive in today's ever-changing, uncertain world of indie comics. Readers will learn to protect their copyrights, negotiate publishing deals, hire artists so everyone wins, and learn the ins and outs of key contracts with this helpful resource.

The Pocket Lawyer for Comic Book Creators: A Legal Toolkit for Comic Book Artists and Writers by Thomas A. Crowell Esq., is a powerful book that explains complex legal concepts in easy to understand language In addition to being informative and easy to use, the book is also entertaining. Crowell writes in a conversational tone and his prose is not jargon laden The legal landscape can be terrifying for the new and seasoned creator alike. Thankfully, there are books like The Pocket Lawyer for Comic Book Creators that can help them navigate this terrain. - Joe Sergi, author of The Law for Comic Book Creators, Comics Experience